## Vishesh Choudhary

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EDUCATION	Integrated MTech. (5 Year) Mathematics And Computer Science CGPA 9.03/10.0	Vellore Institute of Technology
2019 to 2020	Bachelor of Applied Science (Hons.) Mathematics And Computer Science Percentage 93.1/100	Institute For Excellence in Higher Education
2007 to 2019	High School Diploma Physics, Chemistry, Mathematics And Informatics Practices CBSE XII 81 Percentage CBSE X 9.0/10.0 CGPA JEE Mains 97.467 Percentile JEE Advanced 23K Rank	Sagar Public School
EXPERIENCE	Casual Academic	Vellore Institute of Technology

- Machine Learning Engineer Intern at Tune AI ML-Ops Engineer Intern Experienced in Deploying and Optimizing Machine Learning Models for Production Environments June 2023 to Feb 2024
- Interned as an Golang Developer and UI/UX Designer at Economize. Cloud (Seamlessly Integrated GCP and SendGrid API Using the Go Programming Language) January 2022 to April 2022
- Core Committee Member Google Developer Student Clubs VIT from December 2020 to September 2021
- Research Committee Member (Machine Learning, Network Security) Association For Computing Machinery VIT from December 2020 to September 2021
- The Table below lists the courses I have Studied.

Course code	Course Name	
CSI2003	Advanced Algorithms	
CSI3020	Advanced Graph Algorithms	
CSI3002	Applied Cryptography and Network Security	
CSI3005	Advanced Data Visulization Techniques	
CSI3025	Application Development and Deployment Architecture	
CSE4031	Game Theory	
CSI3003	Artificial Intelligence and Expert Systems	
CSI3005	Advanced Data Visulization Techniques	

## Skills \_

Tools: Linux, Git, Android studio, Make, CMake, Docker, Kubernetes

Languages: Python, R, Java, IATEX, Shell, C, C++, Rust, GO, Clojure, Vue.js, WebAssembly, Yew

Certification: Listed Below

Building Distributed Applications In GO Scala Type Classes And Parameterization Concurrent Programming With GO

Advanced Linear Models for Data Science 2: Statistical Linear Models

Advanced Linear Models for Data Science 1: Least Squares

Advanced C Programming Integrating C and Assembly Language

Bayesian Methods for Machine Learning

Improving Deep Neural Networks: Hyperparameter Tuning, Regularization and Optimization

Image Understanding With TensorFlow on GCP

Sequence Models for Time Series and Natural Language Processing on Google Cloud Recommendation Systems With TensorFlow on GCP DeepLearning.AI TensorFlow Developer Rust Fundamentals and Rust Essential Training

## Projects .

- Stable Diffusion FastAPI This Project is a FastAPI Application That Serves a Stable Diffusers Model over HTTP/REST APIs. It Allows Users to Generate Images Using the Stable Diffusion Technique. (NimbleBox Apprenticeship ML Engineer Task - 2) June 2023 to July 2023
- LLM FastAPI This Project Demonstrates the Implementation of a Language Model Server using FastAPI and gRPC. It Leverages a Large Language Model to Generate Coherent Text Based on User Input.(NimbleBox Apprenticeship ML Engineer Task 1) June 2023 to July 2023
- CLI Todo Experimental CLI Built With GoLang, Postgre and Redis, Redis is Used to Handle Inserts During High Load, And New Records are Inserted into PostgreSQL With a Small Delay Using Batch Insert Operations. The Todos Entered in the CLI are Stored in a Database (Postgres). The Data Fetched From the Database is Cached in Redis. January 2022 to April 2022
- Skin Prevention of Session Hijacking using Session ID Reset Approach with the Implementation of Kerberos Algorithm Written in GoLang and Rust Separately. *June 2021 to July 2021*.
- Electric Funeral A Combination of Software Defined Network (SDN) And A Multi-Layer Perceptron (MLP). Neural Network That Results In The Mitigation of DDoS Attacks. May 2021 to September 2021
- Xen Personal/Portfolio, Website Built With Rust, Rocket, Docker, Javascript (Technically No-Javascript), Tailwind CSS And IATEX. CMS for Serving My Website and Personal Blogs. *August 2021 to September 2021*
- Neural Network Art A Neural Network That Generates Pieces of Art/Pictures Using Clojure. August 2021 to September 2021
- Evangelion Decentralized Chat Application Built With Node.js, Aleph.im, Docker, Tailwind CSS, Yew (Rust Frontend Framework). September 2021 to October 2021
- Audio Arca An Experimental Audio and Text Chat Client-Server Application Written in Golang For Arca/Evangelion As An Sub-Modularity-Function which Focuses on Library PortAudio(I/O)-Architecture Testing. September 2021 to September 2021
- Vostok Vostok is a Rust-Based HTTP Transformation Layer To Seamlessly Convert REST Calls Into GraphQL Calls For Piecemeal API Migrations. July 2021 to September 2021
- Neo Neo is a Single File Server. It Responds to Every GET Request it Receives with the Content of a Given File (Specified by ENV or CLI Argument), and for Every Other Request (with any other HTTP Method or Path) it returns a 404. Written in GoLang And Rust Separately. September 2021 to September 2021
- dbench Benchmark Kubernetes Persistent Disk Volumes With FIO: Read/write IOPS, Bandwidth MB/s and Latency. Dockerized 'dbench' Image Inspired by leeliu/dbench. Improvements over other 'dbench' FIO IOENGINE Being Able to Set The 'ioengine' Can Prevent Weird Situations Where Direct Looks Faster than Buffered Writes. September 2021 to September 2021

## Interests \_

• Japanese And Origami Crafting July 2021 to Present